***MERIT BADGE PRE-REQUISITES***

**Canoeing**

\*Swimmer classification

\*Bring clothes and shoes that cover toes and heel to get wet

\*Recommended minimum age of 13

**Lifesaving**

\*Must bring long sleeve button-down shirt, long pants

\*Must have passed \*SWIMMING merit badge

\*Second Class (8a through 8c) and First Class (9a and 9c)

\*Recommended minimum age of 13

**Kayaking**

\*Swimmer classification

\*Recommended minimum age of 13

\*Bring clothes and shoes that cover toes and heel to get wet

**Rowing**

\*Swimmer classification

\*Must be able to lift rowboat

\*Bring clothes and shoes that cover toes and heel to get wet

\*Recommended minimum age of 13

**Small Boat Sailing**

\*Swimmer classification

\*Bring clothes and shoes that cover toes and heel to get wet

\*Recommended minimum age of 13

**Swimming**

\*Swimmer classification

\*CPR Instruction – not certification

\*Must bring long sleeve shirt, long pants

\*Second Class (8a through 8c) and First Class (9a and 9c)

**BSA Lifeguard**

\*CPR & First Aid Certification (Bring current card/proof of certification)

\*Swimming Merit Badge, Lifesaving Merit Badge, and Rowing Merit Badges suggested

\*Minimum age of 15

\*DO NOT SCHEDULE ANY OTHER PROGRAMS DURING THE DAY

**Climbing**

\*Minimum age requirement of 13

**Ecology and Conservation Area Bird Study**

Must attend 6:00 AM observations according to merit badge schedule and counselor

\*7 – Bring report of checklist of requirement

\*8 - Bring proof of completion

**Environmental Science**

\*3e – Research prior to camp: Bring materials to camp

\*4 – Bring report journals to first day of class

**Fish and Wildlife Management**

\*5 – Bring written records or proof of projects to camp

**Forestry**

**Geology**

**Insect Study**

\*4b – Bring Scrapbook

\*7 – Bring proof of completion

\*11 – Bring report

**Mammal Study**

\*Pen/Pencil and Notepad

**Nature**

\*4e – Catch and identify 2 species of fish (show completion with note from SM)

-

**Oceanography**

\*Writing Ability

\*Pen/Pencil and Notepad

**Reptile And Amphibian Study**

\*8 – Bring records to camp

**Soil and Water Conservation**

\*7 – Bring report of visit or proof of project (photo and records)

**Weather**

\*9 – Bring weather instrument and weeklong record to camp

**Plant Science**

**Sustainability**

\*2 (Water-a, food-a, energy b or c, stuff)

\*5a

**Personal Fitness**

\*1, 6, 7, 8

**Sports** *Can be Taken by Appointment with the Extreme Sports Director*

\*4, 5

**Archaeology**

\*4 - Complete research prior to camp: Bring research materials to camp

**American Heritage**

\*3c – Bring family history

\*4c – Bring community history

**Art**

\*6 Be prepared to discuss what you learned in your visit to an art museum/gallery to be covered in class time

**Basketry**

**Fingerprinting**

*Can be Taken by Appointment with the Handicraft Director during Open*

*Program*

**Leatherwork**

**Pulp and Paper**

**Woodcarving**

\*Must bring Totin’ Chip card

\*Recommended Scout be at least 13 years old

**Textile**

\*Bring a white shirt or white socks

**Painting**

\*Wear clothes that can get dirty

**Fishing**

\*Bring fishing equipment

\*9 – Bring proof of completion to camp

**Fire Safety**

\*6a - Bring completed plan to camp

\*9a – Bring proof of completion

\*11 – Bring proof of completion

**Indian Lore**

**Fly Fishing**

\*8

\*Each Scout **must** bring their own Fly Fishing Equipment

**Camping**

\*5e, 8c, 8d, 9a, 9b, 9c - Bring proof of completion to camp

\*Pen/Pencil and Notepad

**Emergency Preparedness**

\*First Aid Merit Badge

\*8c - Bring proof of completion of an emergency family kit (note from SM)

**First Aid**

\*1 Must bring proof of completed First Class first aid requirements

\*2d Bring homemade personal first aid kit to camp

**Geocaching**

\*7 – Bring Proof of completion

\*8 – Bring Proof of completion

\*9 – Bring Proof of completion

**Orienteering**

\*Bring compass, pen/pencil, and notepad

**Pioneering**

\*2-Bring proof of completed First Class Rope requirements

**Search and Rescue**

\*6a – Bring notes

**Wilderness Survival**

\*Bring materials for personal survival pack

\*Requires Tuesday evening overnight outing

**Citizenship in the Community**

\*2, 3, 5, 7, 8

\*Bring the Completed Pre-Reqs for Discussion with Fellow Scouts

\*Not recommended for first year Scouts

**Citizenship in the Nation**

\*2, 3, 6, 8

\*Bring the Completed Pre-Reqs for Discussion with Fellow Scouts

\*Not recommended for first year Scouts

**Citizenship in the World**

\*3, 4, 7

\*Bring the Completed Pre-Reqs for Discussion with Fellow Scouts

\*Not recommended for first year Scouts

**Astronomy**

\*Must attend nightly observations according to merit badge schedule and counselor

\* 6 – Bring sketch

\*7b – Bring sketch

**Communication**

\*5 – Bring report from meeting

\*8 – Bring proof of completion

**Digital Technology**

\*1, 5, 8

**Electricity**

\*2 – Bring inspection report to camp

**Energy**

\*1a – Bring article to camp with you

\*4 – Bring report to camp

**Photography** \*4

**Welding**

\*Long sleeved shirt, long pants, and closed-toed shoes required

**Space Exploration**

**Public Health**

\*7

**Chemistry**

\*7

**Archery**

**Rifle Shooting**

\*Experience with .22 caliber rifle

\*Suggested for older scouts

**Shotgun Shooting**

\*Strength to shoot 12 gauge shotgun

**Kayaking**

\*Swimmer classification

\*Recommended minimum age of 13

\*Bring clothes and shoes that cover toes and heel to get wet

**Whitewater**

***ALL PREREQUISITES MUST BE COMPLETED PRIOR TO CAMP FOR MERIT BADGE***

***COMPLETION AT CAMP & REQUIREMENTS MAY CHANGE PENDING NATIONAL UPDATES!***