Tiger Den Meeting 15

Fun and Games
Elective 3.

Preparation and Materials Needed

- For this meeting, determine if you will play bingo or another game. The materials checklist for Den Meeting 15 assumes bingo. You may play another game besides bingo, or perhaps have a variety of games that the den plays together or rotates around to play.
- Invite all Tiger Cubs and their family members to this event. Grandparents and other extended family can be welcomed for these fun and games!
- Materials checklist (add to your den box of U.S. and den flags, paper and pencils, other supplies):
  - Bingo game with enough cards for all Tiger Cubs and their family members:
    - Ideally, borrow bingo supplies (cards, balls, roller cage) from a church or civic group.
    - Or, search on the Internet for "bingo card maker." You can find online makers to generate random cards, then just use slips of paper for the numbers. Better yet, use Scouting words or the names of Tiger Cubs and adult partners for your Internet-generated bingo cards.
  - Tiger Track Beads for Tiger Cub Immediate Recognition Emblem

Before the Meeting

- Make final preparations with assistance from any assistant den leader or host team (Tiger Cub and adult partner) or other parent helper or den chief. Organize the space (seating, flags, advancement charts, activity materials, handouts, etc.). If you're snacking, organize space for that and the cleanup.

Gathering

- Have a gathering activity (games, puzzles, coloring, puppets) that will keep Tiger Cubs interested and busy, and that others may join as they arrive. If the den desires, serve a healthy snack during this time.
- Collect dues, record attendance and any advancement completed at home (a good job for an assistant den leader). Assign parents to meeting roles and hand out a meeting plan to each.

Opening

- Conduct flag ceremony and Pledge of Allegiance.
- Recite the Cub Scout Promise (or other opening); perhaps add a roll call and/or uniform recognition.
- Introduce family members who may not know one another. Put on name tags (optional).

Business Items

- If a Scout has brought his family scrapbook back, allow him to show it to the rest of the den.
- Use this time to discuss participation in coming pack meetings or events, as needed.

Activities

- **Elective 3:** Fun and Games:
  - Play bingo (or your other game).

Closing

- Award (or recognize) any advancement completed at this meeting; thank hosts, guests, and helpers.
- Closing ceremony: perhaps a den leader's minute, Law of the Pack, den yell, and/or Living Circle.
- Hand out or send family information letter.

- **Home Assignment:** Remind boys and their adult partners to make a snack to share with their family or den **(Elective 25)** and find out what kind of milk your family drinks and why **(Elective 23)**.



After the Meeting

- If you've changed the sequence of den meetings, double-check to make sure you will still advance your boys appropriately and check with the Cubmaster to make sure you stay coordinated with the pack.
- Refreshments: If appropriate
- Cleanup: Recruit enough help to do a good job. Scouts always leave an area as clean, or cleaner, than they found it.